Grace Street

Technical + CG Artist

https://gracestreetportfolio.com/ https://www.linkedin.com/in/mgstreet

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Professional Summary

- I am a motivated VFX artist with a strong foundation in model, rigging, texturing, lighting, and shading.
- I am seeking to advance my career as a Technical Artist, leveraging my artistic capabilities, leadership skills, and problem-solving abilities in a dynamic and innovative environment.

Key Skills

Collaboration
Leadership
Detail-Oriented
Organization
Analytical
Dedicated
Problem-Solving
Critical Thinking

Technical Skills

Java/ JavaScript C/C++ Python HTML/CSS Open Shader Language SQL

Software Proficient

Maya and Blender
Nuke
Houdini
Substance Painter/Designer
Adobe Creative Suite
Unreal Engine
Unity
Office Suite

Education

Savannah College of Art and Design

Graduation: March 2025
Masters of Fine Arts in Visual Effects

Rollins College 2015- 2019 Bachelors in Computer Science

Work Experience

August 2025 - Current

Adjunct Professor (Digital Media) • University of Tampa • Tampa, FL

- Prepared educational content and materials for students.
- Provided in-class instruction in the form of live demos, lectures, and one-on-one advising.
- Handled everyday university administrative tasks needed for running the classes.

June 2018 - August 2018

Office Manager • Elite Animation Academy • Tampa, FL

- Oversaw weekly youth summer camps teaching animation and art to kids from 10 18 years of age.
- Coordinated with instructors and interns under my supervision.
- Customer Relations
- Providing technical support and class instruction

Academic and Personal Projects

"In the Garden" – Thesis 2025

Creator and Director of Short 3D Film - Unreal Engine

- Preproduction and Concept Development
- Responsible for Cinematography, Lighting, Rendering, Modeling and Rigging of Characters and Assets
- Directing a Sound Design Team

"Project Orpheus" - Summer 2021

Co-Creator, UI Designer, and Game Artist

- Collaborated with a small team of artists and developers in a Game Jam
- Responsible for designing the sprites, background art, and user interface using Unity

Other Experience

- Participation as a background extra on film: Shift (2025)
- Competitive Softball for 16 years, 4 years NCAA Division II (Rollins)
- President of Interact Service Club, Freedom High School, 2015